

Score  
Grade 2

# Ghost Ship - Part 1

Randall D. Standridge (Winds/Front Ensemble)  
Maureen "M7" Longo (Battery)

**3** **7**

$\text{♩} = 74$

Solo (Trans. for all instr.) *mf* *mf*

Melody (Trans. for all instr.)

Flute

B- Clarinet 1-2

E- Alto Saxophone

B- Tenor Saxophone

Low Reeds

B- Trumpet 1-2 *mf*

Mellophone

Low Brass

Electric Bass (Optional)

Low Br. (Bass Double) Tuba *p*

Synth (Optional) *p* Choir *p*

Electric Bass (Optional) *p*

Sound FX (Optional)

Mallets 1 Metallic *mf* *mf*

Mallets 2 Wood *p*

Percussion 1 *p* *f* *p* *f* Sus. Cym.

Percussion 2 Triangle *mp* Wind Chimes

Snareline

Tenorline

Bass Drums (4)

Cymbal Line

11 Moderate March Tempo ♩=120

This musical score is for 'Ghost Ship - Part 1', a moderate march tempo piece with a tempo of 120 beats per minute. The score is arranged for a large ensemble and includes the following parts:

- Solo:** Features a melodic line in the first measure.
- Melody:** A secondary melodic line.
- Fl. (Flute):** Enters in measure 11 with a *p* dynamic.
- Cl. 1-2 (Clarinets 1 & 2):** Play a harmonic accompaniment starting in measure 11.
- A. Sx. 1-2 (Alto Saxophones 1 & 2):** Play a harmonic accompaniment starting in measure 11.
- T. Sx. (Tenor Saxophone):** Plays a harmonic accompaniment starting in measure 11.
- L. R. (Low Trombone):** Plays a harmonic accompaniment starting in measure 11.
- Tpt. 1-2 (Trumpets 1 & 2):** Play a harmonic accompaniment starting in measure 11.
- Mell. (Mellophone):** Features a triplet melody in measures 8-10 with a *mf* dynamic.
- L.B. (Libra Bass):** Plays a harmonic accompaniment starting in measure 11.
- Tuba:** Plays a harmonic accompaniment starting in measure 11.
- Synth (Synthesizer):** Provides a harmonic accompaniment throughout.
- E.B. (Euphonium):** Plays a harmonic accompaniment starting in measure 11.
- SFX (Saxophone):** Remains silent throughout this section.
- Mal. 1 (Mallet 1):** Features a triplet melody in measures 8-10 with a *mf* dynamic.
- Mal. 2 (Mallet 2):** Provides a harmonic accompaniment for the mallets.
- Perc. 1 (Percussion 1):** Plays a rhythmic pattern starting in measure 11.
- Perc. 2 (Percussion 2):** Plays a rhythmic pattern starting in measure 11.
- S. Dr. (Snare Drum):** Plays a rhythmic pattern starting in measure 11.
- T. Dr. (Tom Drum):** Plays a rhythmic pattern starting in measure 11.
- B. Dr. (4) (Bass Drum):** Plays a rhythmic pattern starting in measure 11.
- Cym. (Cymbal):** Remains silent throughout this section.

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal.1

Mal.2

Perc. 1

Perc. 2

S.Dr.

T. Dr.

B. Dr. (4)

Cym.

Choir

Brake Drum

Bass Drum

Tam-Tam

(ch)

(ch)

15 16 17 18 19 20 21



Ghost Ship - Part 1

31

35

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth  
Harpichord

E.B.

SFX

Mal.1

Mal.2

Perc. 1  
Tambourine

Perc. 2

S. Dr.  
*mp* *f* *mp* *mf* *mp*

T. Dr.

B. Dr. (4)

Cym.

Musical score for Ghost Ship - Part 1, page 6. The score includes staves for Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., B. Dr. (4), and Cym. The score is in 3/4 time and features various instruments with dynamic markings like *mf*.

43

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mai.1

Mai.2

Perc. 1

Perc. 2

S.Dr.

T. Dr.

B. Dr. (4)

Cym.

43

44

45

46

47

48

49

50

54

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mol.1

Mol.2

Perc. 1

Perc. 2

S. Dr.

T. Dr.

B. Dr. (4)

Cym.

Electric Bass (Optional)

(Ch.) Hi-Hat Effect

*f* *ff* *mf* *ff* *mf* *mf*



62

Musical score for 'Ghost Ship - Part 1' page 9, measures 57-63. The score includes parts for Solo, Melody, Flute, Clarinets, Saxophones, Trombones, Tuba, Trumpets, Mellotron, Bass, Synth, Electric Bass, SFX, Maracas, Percussion, Snare, Tom, Bass Drum, and Cymbals. Dynamics range from piano (p) to fortissimo (f). The score is in 4/4 time and features a variety of instruments and effects.

57 58 59 60 61 62 63

Solo

Melody

Fl. *ff* *fp* *ff*

Cl. 1-2 *ff* *fp* *ff*

A. Sx. 1-2 *fp* *f* *ff*

T. Sx. *ff* *fp* *ff*

L. R. *ff* *fp* *ff*

Tpt. 1-2 *fp* *fp* *ff*

Mell. *fp* *f* *ff*

L.B. *ff* *fp* *ff*

Tuba *ff* *fp* *ff*

Synth *fp* *fp* *ff*

E.B. *ff* *ff* *ff*

SFX

Mal. 1 *f* *p* *f* *ff*

Mal. 2 *f* *p* *f* *ff*

Perc. 1 *f* *p* *f* *ff*

Perc. 2 *f* *p* *f* *ff*

S. Dr. *f* *f mp* *f* *ff*

T. Dr. *f* *f mp* *f* *ff*

B. Dr. (4) *f* *f mp* *f* *ff*

Cym. (Ch.)

Score  
Grade 2

# Ghost Ship - Part 2

Randall D. Standridge (Winds/Front Ensemble)  
Maureen "Mo" Longo (Battery)

**3**

**74**

**7**

The score is for a 4/4 piece in B-flat major. It features a variety of instruments including Solo (Trans. for all instr.), Melody (Trans. for all instr.), Flute, B. Clarinet 1-2, E. Alto Saxophone, B. Tenor Saxophone, Low Reeds, B. Trumpet 1-2, Mellophone, Low Brass, Low Br. (Bass Double) Tuba, Synth (Optional), Electric Bass (Optional), Sound FX (Optional), Mallets 1 Metallic, Mallets 2 Wood, Percussion 1, Percussion 2, Snareline, Tenorline, Bass Drums (4), and Cymbal Line. The score includes dynamic markings such as *p*, *mf*, and *f*, and performance instructions like "Electric Bass (Optional)" and "Bass Drum like distant thunder". A rehearsal mark **3** is placed above the first measure, and a tempo marking **74** is above the second measure. A page number **7** is in the top right corner. Measure numbers 1 through 7 are indicated at the bottom of the page.

Ghost Ship - Part 2

Musical score for 'Ghost Ship - Part 2'. The score is written for a large ensemble and includes the following parts:

- Solo
- Melody
- Fl.
- Cl. 1-2
- A. Sx. 1-2
- T. Sx.
- L. R.
- Tpt. 1-2
- Mell.
- L.B.
- Tuba
- Synth
- E.B.
- SFX
- Mal. 1
- Mal. 2
- Perc. 1
- Perc. 2
- S. Dr.
- T. Dr.
- B. Dr. (4)
- Cym.

The score is in 4/4 time and features a variety of musical textures, including melodic lines, harmonic support, and rhythmic patterns. Dynamics such as *p*, *f*, *mp*, and *pp* are used throughout. Percussion parts include Triangle and Wind Chimes.

**15** Slightly Faster, Moving Forward ♩=84

Musical score for 'Ghost Ship - Part 2' starting at measure 15. The score includes parts for Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth (Voice), E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., B. Dr. (4), and Cym. The tempo is marked 'Slightly Faster, Moving Forward' with a metronome marking of ♩=84. Dynamics include mf, p, and Crash Cym.

Musical score for Ghost Ship - Part 2, page 24. The score includes staves for Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mol. 1, Mol. 2, Perc. 1, Perc. 2, S.Dr., T. Dr., B. Dr. (4), and Cym. The score is in 4/4 time and features various dynamics and articulations.

This musical score is for 'Ghost Ship - Part 2' and spans five measures, numbered 28 to 32. The score is arranged for a large ensemble with the following parts:

- Solo:** A single staff with a whole rest in all measures.
- Melody:** A single staff with a whole rest in all measures.
- Fl. (Flute):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: quarter note C5. Measure 32: whole rest.
- Cl. 1-2 (Clarinet):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: quarter note C5. Measure 32: whole rest.
- A. Sx. 1-2 (Alto Saxophone):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: quarter note C5. Measure 32: whole rest.
- T. Sx. (Tenor Saxophone):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: quarter note C5. Measure 32: whole rest.
- L. R. (Low Brass):** Measures 28-30: whole notes G2, Bb2. Measure 31: whole note C3. Measure 32: whole rest.
- Tpt. 1-2 (Trumpet):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: quarter note C5. Measure 32: quarter note Bb4, marked 'Solo' and 'mf'.
- Mell. (Mellophone):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: quarter note C5. Measure 32: whole rest.
- L.B. (Lead Bass):** Measures 28-30: quarter notes G2, Bb2. Measure 31: quarter note C3. Measure 32: whole rest.
- Tuba:** Measures 28-30: quarter notes G2, Bb2. Measure 31: quarter note C3. Measure 32: whole rest.
- Synth (Synthesizer):** Measures 28-30: whole notes G2, Bb2. Measure 31: whole note C3. Measure 32: whole rest.
- E.B. (Euphonium):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: quarter note C5. Measure 32: whole rest.
- SFX (Saxophone):** Measures 28-30: whole notes G2, Bb2. Measure 31: whole note C3. Measure 32: whole rest.
- Mal. 1 (Maracas):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: eighth-note triplet G4-A4-Bb4. Measure 32: whole rest.
- Mal. 2 (Maracas):** Measures 28-30: quarter notes G4, A4, Bb4. Measure 31: eighth-note triplet G4-A4-Bb4. Measure 32: whole rest.
- Perc. 1 (Percussion):** Measures 28-30: whole notes G2, Bb2. Measure 31: whole note C3. Measure 32: whole note G2, marked 'p'.
- Perc. 2 (Percussion):** Measures 28-30: whole notes G2, Bb2. Measure 31: whole note C3. Measure 32: whole note G2, marked 'p'.
- S. Dr. (Snare Drum):** Measures 28-30: eighth-note triplet G4-A4-Bb4. Measure 31: eighth-note triplet G4-A4-Bb4. Measure 32: whole rest.
- T. Dr. (Tom Drum):** Measures 28-30: eighth-note triplet G4-A4-Bb4. Measure 31: eighth-note triplet G4-A4-Bb4. Measure 32: whole rest.
- B. Dr. (4) (Bass Drum):** Measures 28-30: eighth-note triplet G4-A4-Bb4. Measure 31: eighth-note triplet G4-A4-Bb4. Measure 32: whole rest.
- Cym. (Cymbal):** Measures 28-30: whole notes G2, Bb2. Measure 31: whole note C3. Measure 32: whole rest.

Solo *mf*

Melody

Fl. *pp*

Cl. 1-2 *pp*

A. Sx. 1-2 *pp*

T. Sx. *pp*

L. R. *pp*

Tpt. 1-2 *pp*

Mell. *pp*

L.B. *pp*

Tuba *p* Electric Bass (Optional) *pp*

Synth *p* Choir *p*

E.B. *p*

SFX

Mal.1 *mp*

Mal.2 *p*

Perc. 1 *mf* *p* *p* *mf* *p* Sus. Cym. *p*

Perc. 2 Triangle *p* Bass Drum *p*

S.Dr. *p*

T. Dr. *p*

B. Dr. (4) *p* *p* *p*

Cym.



Score  
Grade 2

# Ghost Ship - Part 3

Randall D. Standridge (Winds/Front Ensemble)  
Maureen "Mo" Longo (BATTERY)

Arrgh! ♩=180

The score is for a piece titled "Ghost Ship - Part 3" by Randall D. Standridge and Maureen "Mo" Longo. It is a Grade 2 score with a tempo of 180 beats per minute. The score is written for a variety of instruments and percussion. The key signature is one sharp (F#) and the time signature is 3/4. The score is divided into measures, with measure numbers 1 through 8 indicated at the bottom. The instruments and parts include:

- Solo (Trans. for all instr.)
- Melody (Trans. for all instr.)
- Flute
- B. Clarinet 1-2
- E. Alto Saxophone
- B. Tenor Saxophone
- Low Reeds
- B. Trumpet 1-2
- Mellophone
- Low Brass
- Low Br. (Bass Double) Tuba
- Synth (Optional)
- Electric Bass (Optional)
- Sound FX (Optional)
- Mallets 1 Metallic
- Mallets 2 Wood
- Percussion 1
- Percussion 2
- Snareline
- Tenorline
- Bass Drums (4)
- Cymbal Line

The score includes dynamic markings such as *f* (forte) and *ff* (fortissimo). The percussion parts are particularly detailed, showing specific drum patterns and mallet techniques. The score concludes with a double bar line and a repeat sign.

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GMMB0--A

This musical score is for 'Ghost Ship - Part 3' and spans measures 9 to 16. The score is arranged for a large ensemble of instruments. The top section includes Solo, Melody, Flute (Fl.), Clarinets (Cl. 1-2), Alto Saxophones (A. Sx. 1-2), Tenor Saxophone (T. Sx.), and Low Bass (L. R.). The middle section includes Trumpets (Tpt. 1-2), Mellotron (Mell.), Low Bass (L.B.), and Tuba. The bottom section includes Harpsichord, Synth, Electric Bass (E.B.), SFX, Male Vocals (Mal. 1 and 2), Percussion (Perc. 1 and 2), Snare Drum (S. Dr.), Tom Drum (T. Dr.), Bass Drum (B. Dr. (4)), and Cymbals (Cym.).

The score is written in a key signature of three flats (B-flat, E-flat, A-flat) and a common time signature. The dynamics range from *mf* (mezzo-forte) to *f* (forte). The Harpsichord and Synth parts feature a rhythmic pattern of eighth notes with accents. The Percussion parts include Tambourine, Brake Drum, and Snare Drum, with specific dynamic markings and accents. The Male Vocals parts feature a rhythmic pattern of eighth notes with accents. The Bass Drum part features a rhythmic pattern of eighth notes with accents. The Cymbals part features a rhythmic pattern of eighth notes with accents.

Measure numbers 9, 10, 11, 12, 13, 14, 15, and 16 are indicated at the bottom of the page.

Ghost Ship - Part 3

17

Musical score for 'Ghost Ship - Part 3' starting at measure 17. The score includes parts for Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., B. Dr. (4), and Cym. The score is in a key signature of three flats and a 4/4 time signature. Dynamics include *mf*, *mp*, and *f*.

17

18

19

20

*mp* 21

22

23

*f* 24

This musical score is for 'Ghost Ship - Part 3' and spans measures 25 to 32. The score is written for a large ensemble, including woodwinds, brass, strings, and percussion. The key signature is B-flat major (two flats) and the time signature is 4/4. The score is divided into two systems. The first system includes Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S.Dr., T. Dr., B. Dr. (4), and Cym. The second system includes Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S.Dr., T. Dr., B. Dr. (4), and Cym. Dynamics are indicated throughout the score, including *mf* (mezzo-forte), *f* (forte), and *mp* (mezzo-piano). The score features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. The percussion parts include snare drum, tom-tom, and cymbal patterns.

33

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

Pipe Organ

E.B.

SFX

Mal. 1

Mal. 2

Perc. 1

Perc. 2

S. Dr.

T. Dr.

B. Dr. (4)

Cym.

Chains (thrown on wooden surface)

*ff*

33 34 35 36 37 38 39 40

41

Solo

Melody

Fl. *ff*

Cl. 1-2 *ff*

A. Sx. 1-2 *ff*

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal.1 *ff*

Mal.2 *ff*

Perc. 1

Perc. 2

S. Dr.

T. Dr.

B. Dr. (4)

Cym.

49

Solo  
Melody  
Fl.  
Cl. 1-2  
A. Sx. 1-2  
T. Sx.  
L. R.  
Tpt. 1-2  
Mell.  
L.B.  
Tuba  
Synth  
E.B.  
SFX  
Mal. 1  
Mal. 2  
Perc. 1  
Perc. 2  
S. Dr.  
T. Dr.  
B. Dr. (4)  
Cym.

Yo Ho Ho Hol Yo Ho Ho Hol Yo Ho Ho Hol Yo Ho Ho Hol

49 50 51 52 53 54 55 56

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal. 1

Mal. 2

Perc. 1

Perc. 2

S. Dr.

T. Dr.

B. Dr. (4)

Cym.

*fp*

*ff*

*p*



# Ghost Ship - Part 3

**65** ♩ = 124

**69**

65      66      67      68      69      70      71

73

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal.1

Mal.2

Perc. 1

Perc. 2

S.Dr.

T. Dr.

B. Dr. (4)

Cym.

72

73

74

75

76

77

78

81

Musical score for 'Ghost Ship - Part 3' page 11, measures 79-84. The score includes parts for Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., B. Dr. (4), and Cym. The score features various dynamics like *f*, *fp*, and *sfz*, and includes performance instructions such as *tr* and *Ch.*

$\text{♩} = 152$

87

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal. 1

Mal. 2

Perc. 1

Perc. 2

S. Dr.

T. Dr.

B. Dr. (4)

Cym.

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal. 1

Mal. 2

Perc. 1

Perc. 2

S.Dr.

T. Dr.

B. Dr. (4)

Cym.

*mp* *ff* *f* *ff* *f* *p*

Crash Sus. Cym.

91 92 93 94 95 96

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal.1

Mal.2

Perc. 1

Perc. 2

S.Dr.

T. Dr.

B. Dr. (4)

Cym.

*f* *fp* *ff*

Sus. Cym. *p* *ff*

Crash

(Ch.)